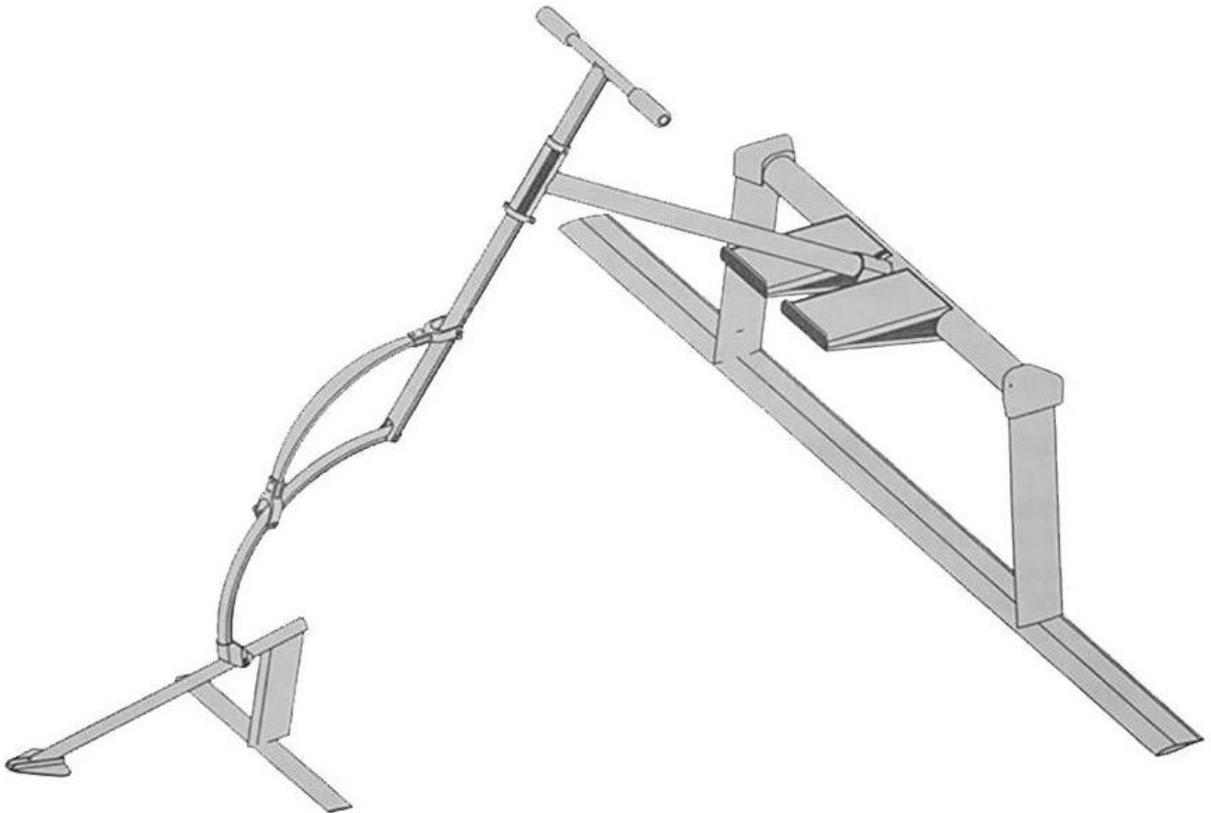


The WaterSkipper

Owner's Manual



Wiztem Industry Co.,Ltd

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The WaterSkipper Owner's Manual

Congratulations on your purchase of the WaterSkipper! You now have in your possession a very unique product that you can use for fun and exercise.

Please read through the entire owner's manual before you take the WaterSkipper out to the water for the first time. It is very important that you have the WaterSkipper assembled correctly and that you read the instructions about getting started.

Safety Precautions

Using the WaterSkipper is a great way to add fun and exercise to your lifestyle. As with any exercise program, please consult a physician before you use the WaterSkipper, especially if you have any pre-existing health problems or concerns.

1. Always wear a life jacket.
2. It is recommended that you wear water shoes or sandals.
3. Do not use the WaterSkipper if you cannot swim.
4. Never take the WaterSkipper out farther than you can swim back. Watch for strong currents or waves that may take you out further than you expected.
5. Always go with another person who can help you if necessary
6. Do not ride close to other objects in the water (i.e. boats, people. etc)
7. Do not tow the WaterSkipper with a boat or any other water craft.
8. Do not operate the WaterSkipper if there are any parts damaged or missing, including the plastic parts
9. The WaterSkipper is not suitable for children under 12 years of age.
10. Drugs and alcohol should not be used when operating the WaterSkipper

Before you use the WaterSkipper remember to:

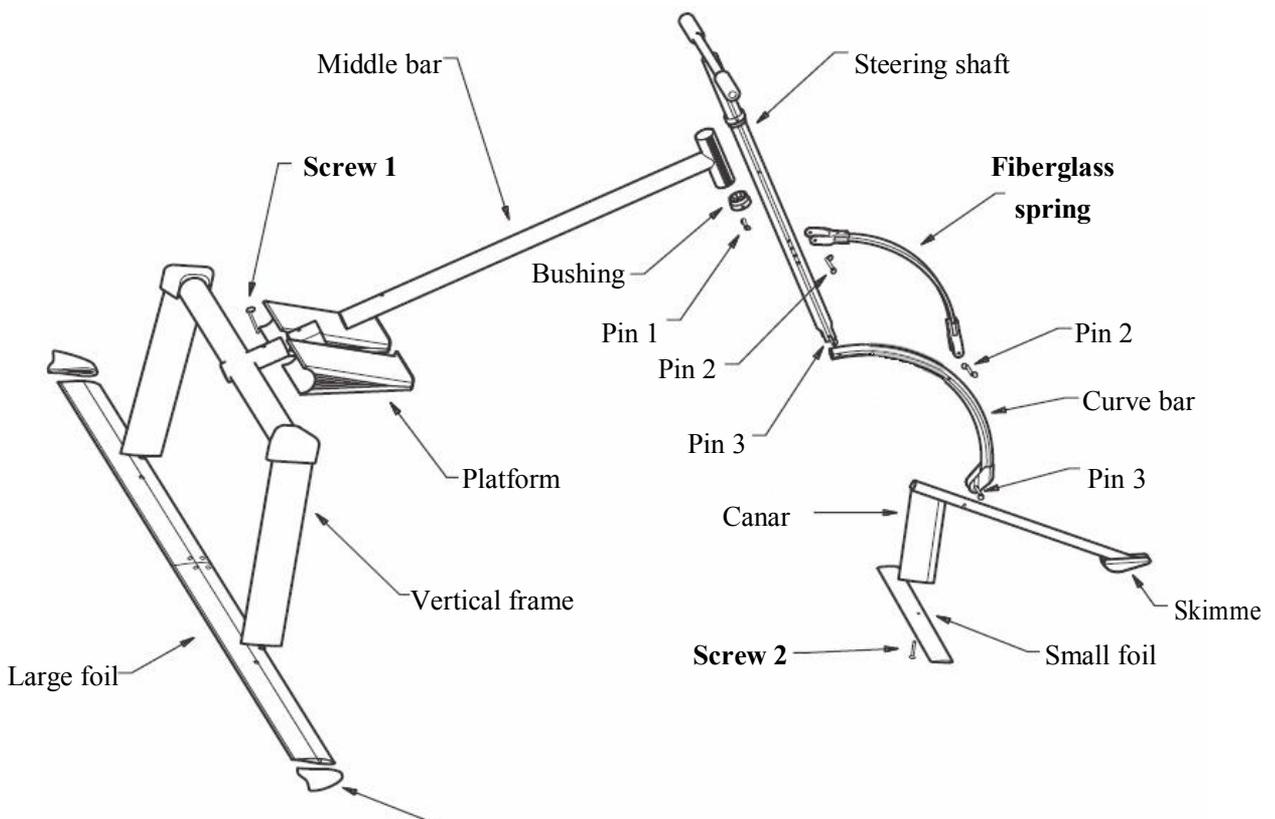
1. Check to be sure that the WaterSkipper is properly assembled.
2. Check to be sure that the spring is set for the correct weight of the person using the WaterSkipper.
3. Check the depth of the water. The WaterSkipper from a dock or a boat in at least 6.5 feet (2 meters) of water.
4. Check the water for things such as underwater plants, rocks and litter, etc. If the hydrofoils get caught on anything, The WaterSkipper cannot stay afloat.

The WaterSkipper must be started from a dock or a boat. The water should be calm, although smooth waves can also be present. Be prepared to fall in the water the first few times you try using the WaterSkipper!

The WaterSkipper itself will float. At any time you are in the water and tired, you can rest holding onto the vertical frame.

Parts List:

- 1 Large Foil
- 1 Vertical Frame
- 1 Platform
- 1 Middle Bar
- 1 Steering Shaft
- 1 Fiberglass Spring
- 1 Curve Bar
- 1 Canard
- 1 Small Foil
- 2 Skimmer (one extra)
- 5 Pins (3 sizes)
- 2 Bushing
- 5 Screw (4 sizes)
- 1 Floatation Buoy
- 1 Hex Wrench

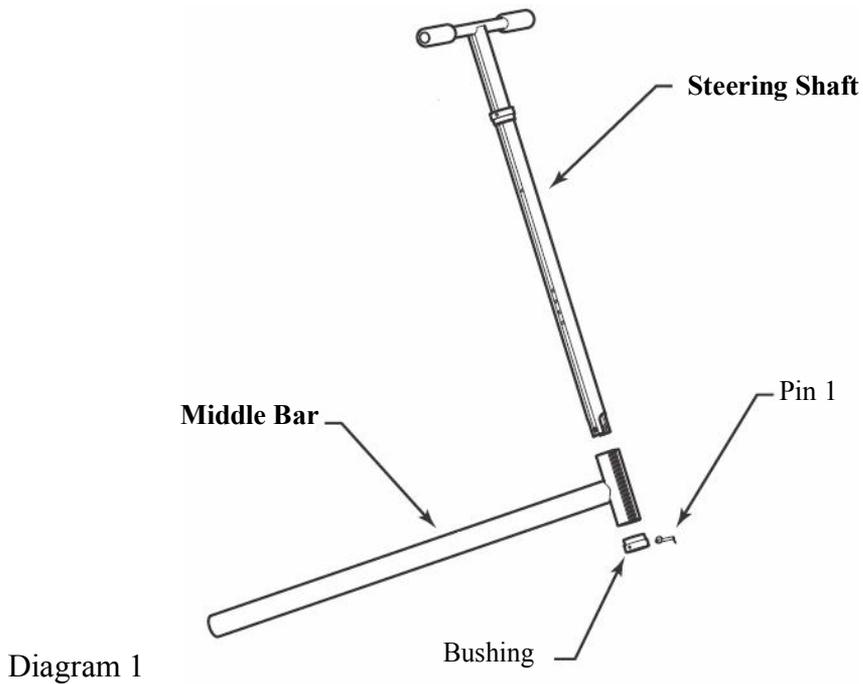


The WaterSkipper

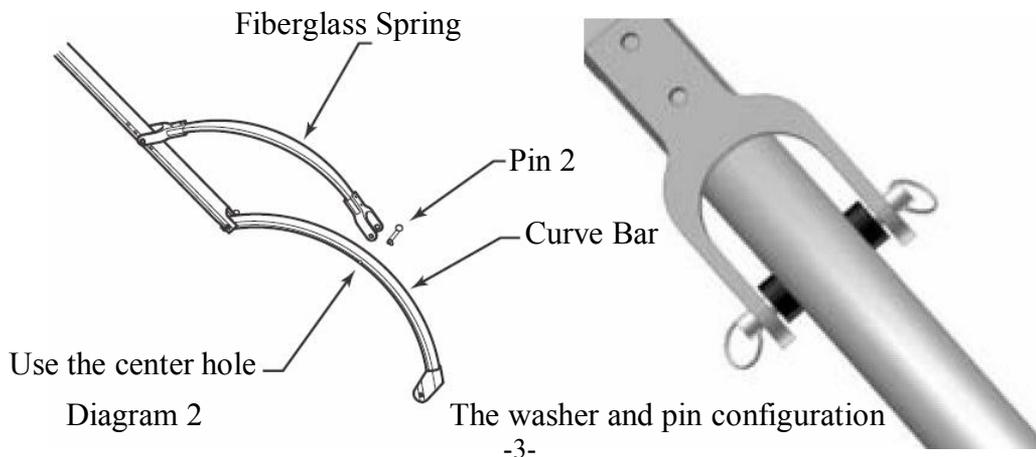
Assembly: Eight Easy Steps

Please follow these steps for putting your WaterSkipper together. Make sure you have a good size area to work in. See the previous page for a parts list and a diagram of the WaterSkipper and it's pieces. The number you see beside the pins indicates its size.

1. Slide the steering shaft through the tube of the middle bar until it stops. Next, slide the bushing up the tube until it stops, and then insert pin 1. Diagram 1.



2. Connect the fiberglass spring to the center hole of the curve bar by inserting pin 2. Check to be sure that you use the end of the spring that has the thicker plastic spacers. Diagram 2.



3. To attach the curve bar to the bottom end of the steering shaft, insert pin 3. To attach the fiberglass spring to the middle of the steering shaft, insert pin 2. The hole you use depends on the user's weight. Diagram 3

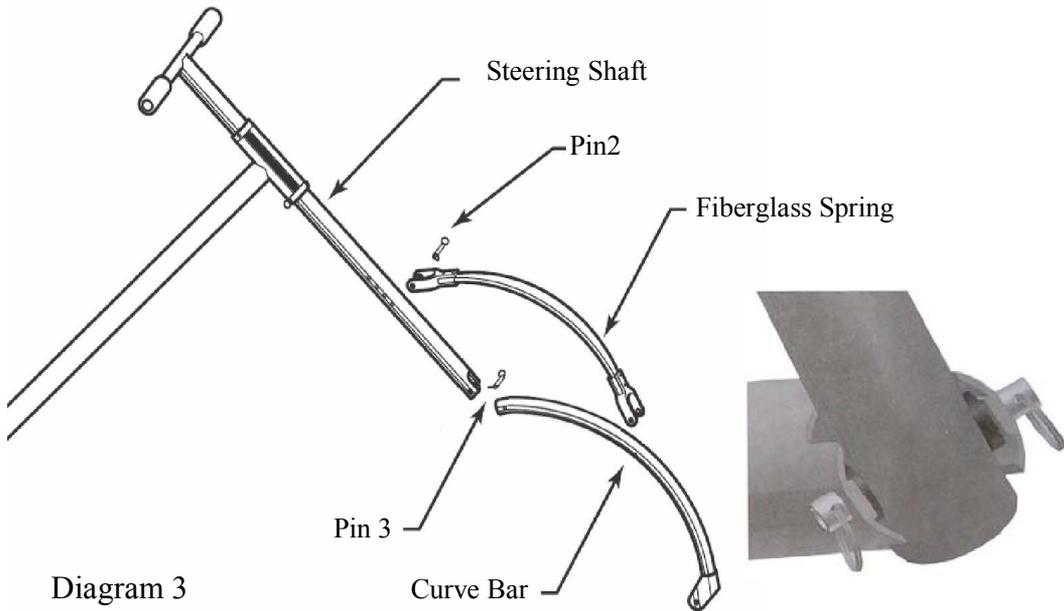


Diagram 3

4. Screw the small foil onto the canard using the hex wrench. Make sure the front of the small foil is forward, towards the skimmer. Remove the screw from the skimmer. Fit the skimmer to the tip of the canard. Put the screw back into the hole and secure the parts together. Diagram 4.

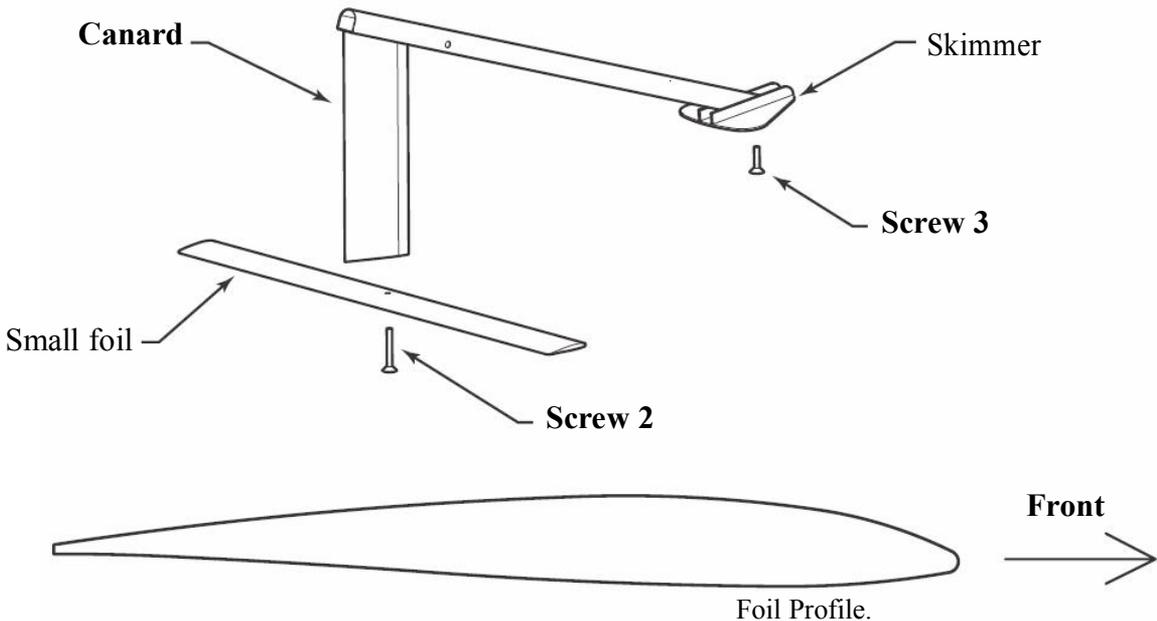


Diagram 4

5. Attach the Curve bar to the canard by inserting pin 3. Diagram 5.

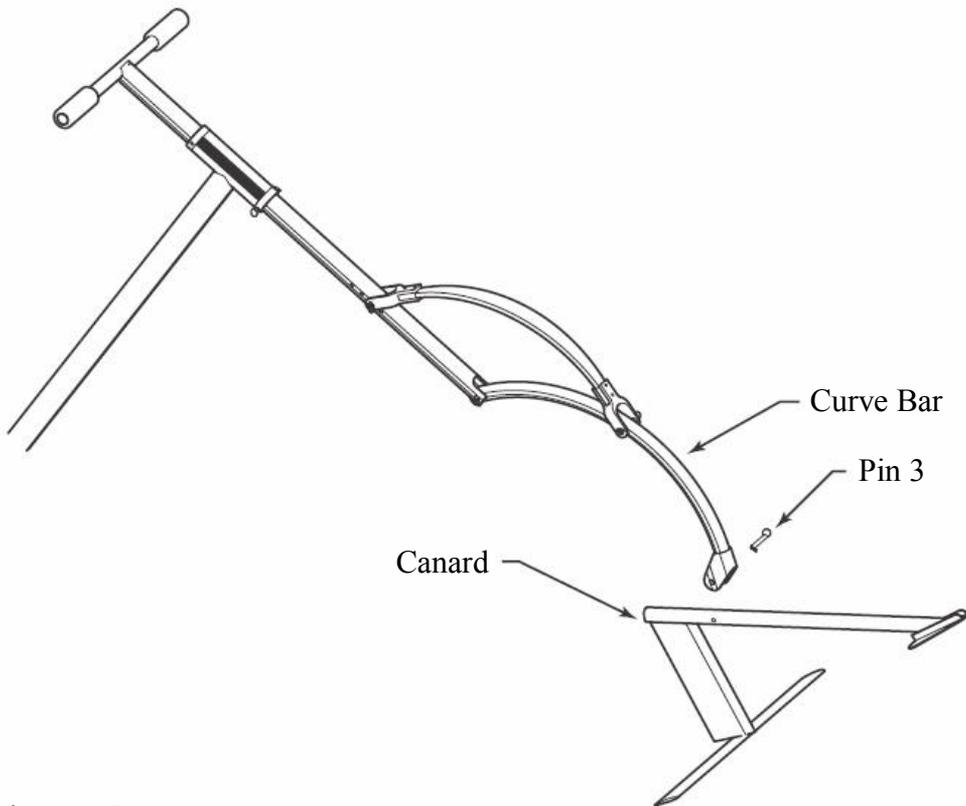


Diagram 5

6. Large Foil: Fit the two pieces of the large foil together Turn the screws with the hex wrench to fasten the two pieces together. Diagram 6.

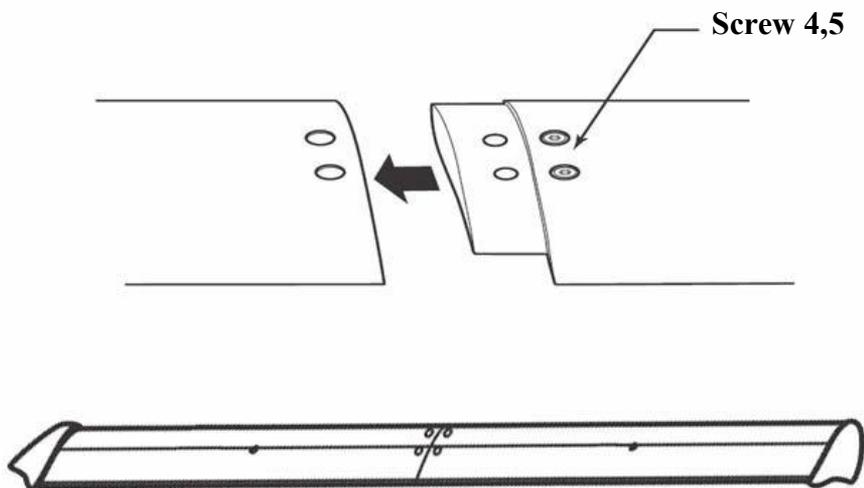


Diagram 6

7. Attach the large foil to the vertical frame. Make sure the front of the large foil is forward, towards the platform and canard. Diagram 7.

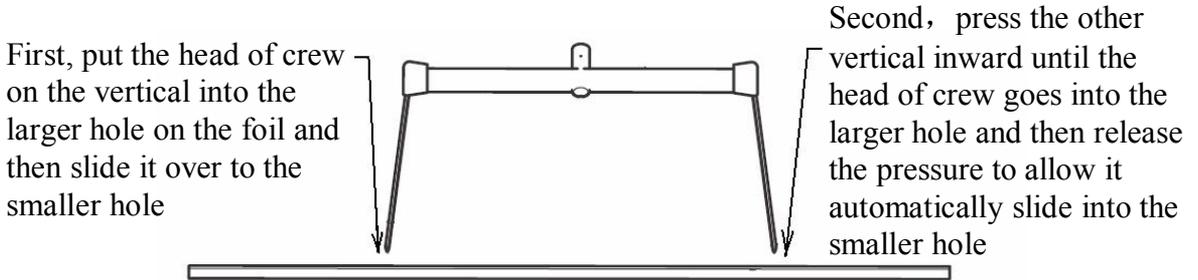


Diagram 7

Foil Profile.

8. Attach the platform by placing it over the tube in the middle of the vertical frame until the concave end is against horizontal bar. Then insert the middle bar into the tube in the vertical frame. Insert screw and tighten with the hex wrench to secure. Diagram 8

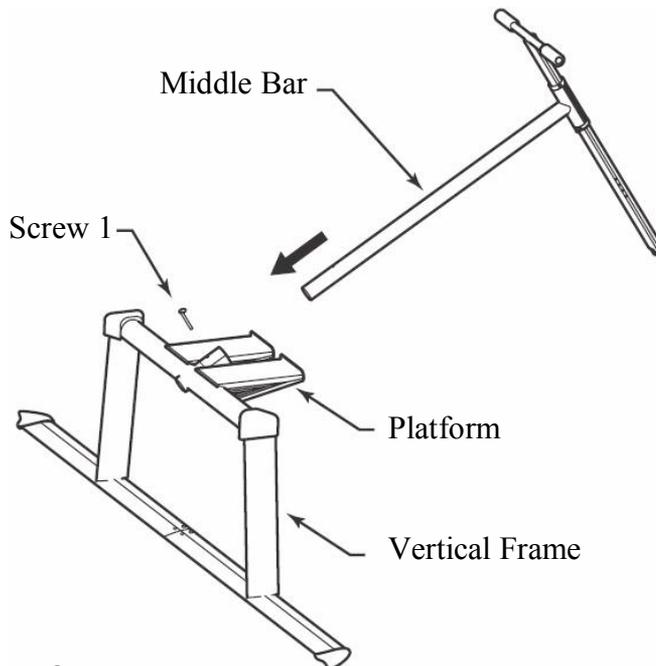
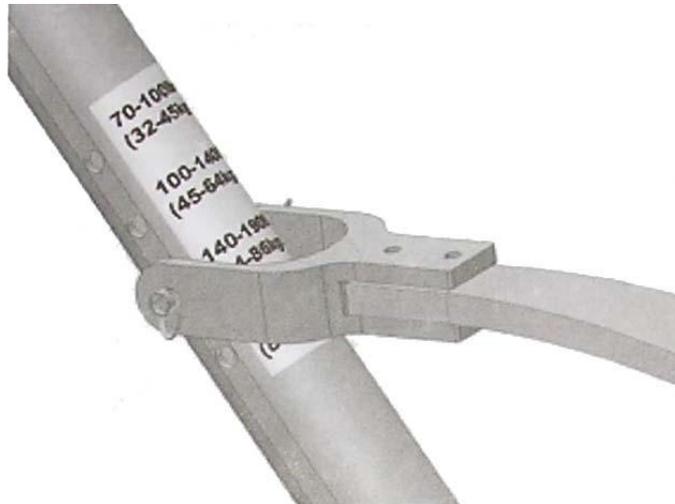


Diagram 8

Getting Started on the WaterSkipper

Read through these instructions completely before using the WaterSkipper for the first time. Make sure the spring is on the correct setting for the person using the WaterSkipper.

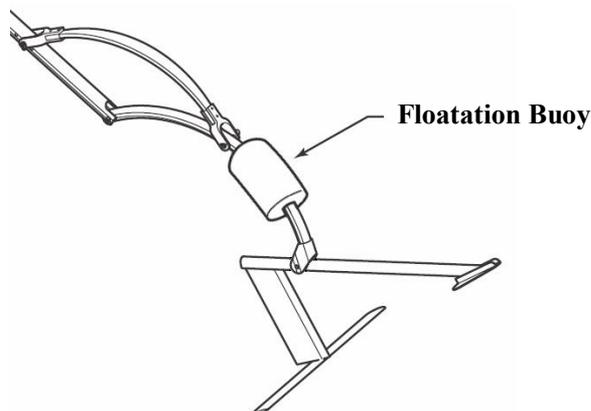


The settings are:

- Hole 1 (from top) — 70-100lbs (32-45kg)
- Hole 2 — 100-140lbs (45-64kg)
- Hole 3 — 140-190lbs (64-86kg)
- Hole 4 — 190-250lbs (86-114kg)

When you are on the WaterSkipper in the water, you should be about one foot (30cm) above the water surface.

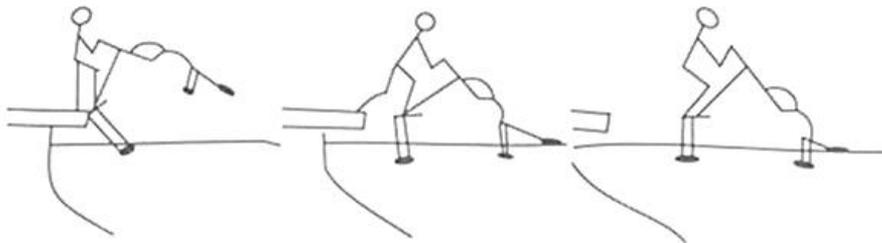
An optional floatation buoy is included for the front curve bar. The WaterSkipper will float; however, the buoy will help the front end of the WaterSkipper rise to the surface more quickly. Beginners might find it easier to swim back to the dock with this attached.



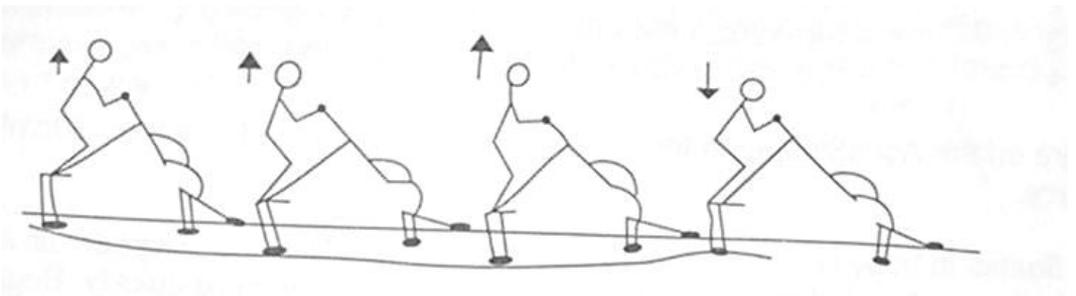
LAUNCHING

<http://www.seaEE.com>

1. You need to launch the WaterSkipper from a dock or a boat in at least 6.5 feet (2 meters) of water.
9. Hold the handlebars and lower the large foil down to just above or under the water surface.
10. Stand at the edge of the dock with the foot you are going to push with slightly over the edge. Put your other foot on the WaterSkipper's platform. If your foot is not over the edge of the dock, you could slip and you will not get a powerful enough push to start. It is recommended that you wear water shoes or sandals.
11. Rock forward, and as the skimmer reaches the water, give yourself a powerful push off the dock. The small foil will end up under the water. The skimmer will be on top of the water.

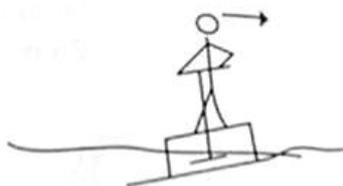


Start jumping! Setting a rhythm to the motion will allow you to move proficiently over the water surface. Jump on the balls of your feet, up on you toes. Stand near the front of the platform to help recover from a stall. Stand back on the platform for more efficiently. If the WaterSkipper starts leaning to one side or the other, use your body weight to counterbalance it.



TURNING

When you turn the WaterSkipper, the side of the wing you are turning towards will loose some of its lift. To counteract that you need to lean your body to the opposite side



For a right-hand turn, turn the handlebars to the right, but lean your body to the left.

LANDING

There are two options when you are ready to 'land' your WaterSkipper. You can either stop jumping near the dock and the WaterSkipper will stop (you'll end up in the water). Or you can land on a dock.

Caution: Make sure there is room under the dock for the hydrofoil wings to move under it.

1. Always come up to the dock on your right or left side. Do not try to land straight on.
2. When you are about 30 feet (10 meters) from the dock, stop jumping and let the WaterSkipper glide. (The distance you stop jumping to the dock depends on the speed you are traveling.)
3. As you get close to the dock, have one foot prepared for landing. Simply step off onto the dock.
4. Try to keep your grip on the WaterSkipper handlebars as you step off.
5. After you have landed, pull the WaterSkipper onto the dock.



SWIMMING WITH THE WaterSkipper

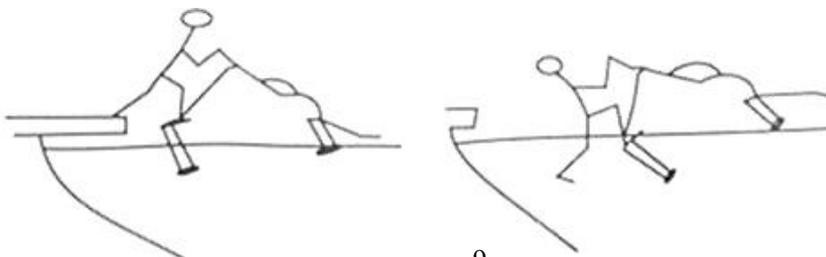
For those rare times when you might fall in the water with the WaterSkipper, here is the easiest way to swim back to the dock.

2. Let the WaterSkipper rise to the surface of the water. It will float.
3. Grasp the WaterSkipper by the canard. Just behind the skimmer and swim. The hydrofoils will be streamlined with your swimming direction. **Be careful not to kick the hydrofoils. The sharp metal may cause cuts.** See the video for a demonstration.

BEGINNER PROBLEMS

Below you will find two examples of the most common mistakes people make when they are first trying to use the WaterSkipper. Please read through this section so that you are familiar with the problems, then you are less likely to do them!

Problem#1:



The drawing above shows a person whom either has not given a big enough push to start, or their weight was too far back.

Problem#2:



In the drawing above, the person has put too much weight over the handlebars. The front wing is not big enough to handle the weight so the skimmer and hydrofoil dive under the waters surface.

Make sure the skimmer in the front doesn't go under the water. It should lock on the top of the water surface. Once you are on the WaterSkipper, you want to feel like your feet are being pushed up by the platform. Really push your feet down on the platform with a very deliberate motion. Then feel the rebound before you push hard again with your feet. Most of your power will come from your legs, with little coming from your arms.

WARRANTY

We warrant that his product shall be free from defects in material or workmanship for 90 days from the date of purchase. This warranty does not apply to any product that had been subject to misuse, abuse or negligence. Defects caused by tampering, alterations and / or repairs are not covered by this warranty.



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